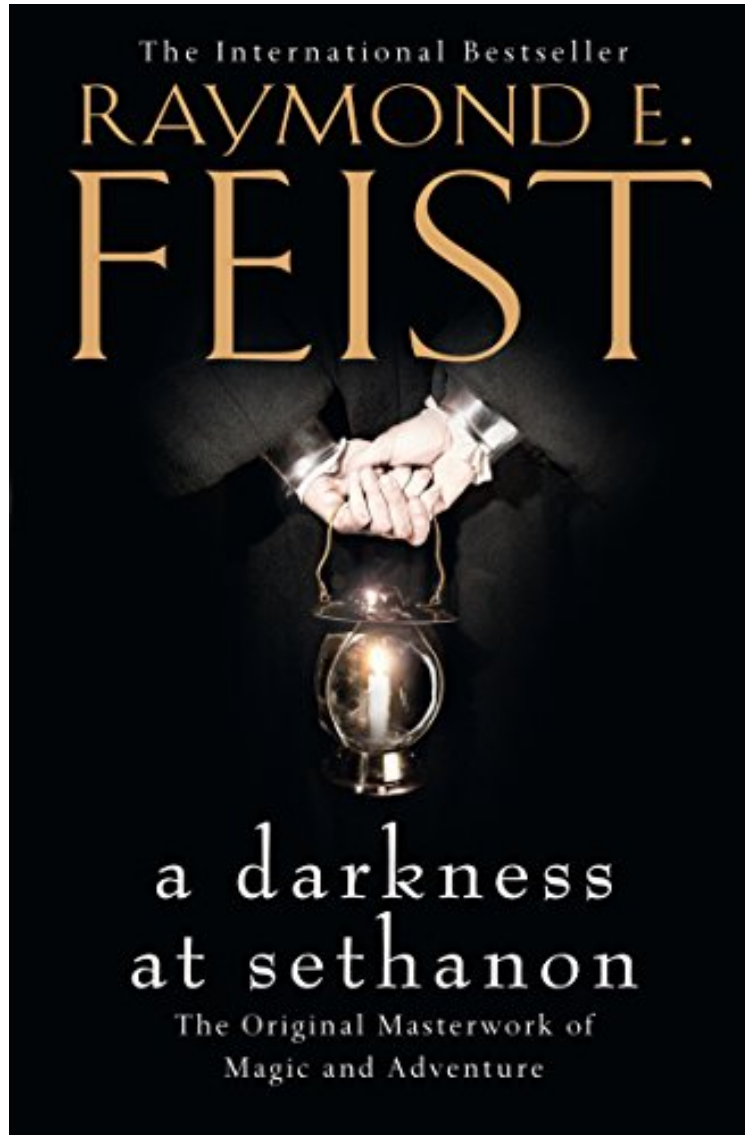


[Download free ebook] A Darkness at Sethanon (The Riftwar Saga, Book 3)

A Darkness at Sethanon (The Riftwar Saga, Book 3)

Von Raymond E. Feist

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Von Raymond E. Feist : A Darkness at Sethanon (The Riftwar Saga, Book 3) before purchasing it in order to gage whether or not it would be worth my time, and all praised A Darkness at Sethanon (The Riftwar Saga, Book 3):

KundenrezensionenHilfreichste Kundenrezensionen6 von 6 Kunden fanden die folgende Rezension hilfreich. Though Simple Flawed Feist Tale Continues To EngageVon Ein KundeThis tale reminds me of individuals I have known that possessed any number of irritating habits, yet continued to retain my affection by nature of their simple and generous character. That's probably overstating the case here, but, despite Feist's tendency towards stereotyping and simplistic

narrative, I nonetheless find myself continuing to read the "Riftwar Saga." "A Darkness at Sethanon" possesses most of the flaws that have plagued the previous books: An event driven narrative that expends little time on characterization or descriptive detail, players that are stereotypical and more characteristic of cartoons than fiction, as well as a world that to a large degree dwells within the conventional. Further, Feist is starting to show evidence of predictability. Most of this has been noted, though more stridently, by previous detractors. However, unlike many of those, I felt this book to be the best so far in the series, and were it not for the chapters devoted to Pug and Tomas, as well as the Pollyanna quality of the final chapter, I might have felt this tale deserving of a 4 star rating. Much of the story following Arutha and friends appeared to be rising above the level of the earlier tales, both in focus as well as the use of dramatic tension and an embryonic exploration through new characters beyond the often juvenile caricaturization that's dogged Feist from the beginning. Unfortunately these rudimentary advances were greatly undermined by the overblown magic and almost omnipotent powers possessed by Pug and Tomas in their portion of the tale, their bald rehash of the Grecian underworld, and the appearance of the ridiculous and incidental tigersmen. What little credibility remained was decidedly discarded in the final chapter. Yet, after all my complaints, I find myself seduced into attempting the next book. There is a straightforward, uncomplicated element of fun to Feist's writing that is, for all its faults, rather appealing. Perhaps, as was his implied intention in the first books, he has been successful in reaching a boyish response in me that I thought long put away and forgotten. In any event, these books have provided diversion for unreflected moments. However, all the 5 star ratings are preposterous!

2 von 2 Kunden fanden die folgende Rezension hilfreich. Kein Ende Von Ein Kunde Hüfig sind die abschließenden Bände von Mehrteilern enttäuschend. Über tausende von Seiten wird Spannung aufgebaut, die dann sieht man dem Autor zu, wie er sich windet ein möglichst episches Finale beizubringen. Diesen Fehler begeht Feist nicht. Die -innere- Logik bleibt erhalten, die Charaktere werden nicht verbogen und die Dramatik des Geschehens bleibt erhalten. Keine hinterher-ist-es-wie-vorher Situation wird aus dem Boden gestampft. Insgesamt überraschend konsistent mit den anderen Bänden, empfehlenswert für lange dunkle Winterabende oder faule Sonntage. Sehr gute Unterhaltung.

1 von 1 Kunden fanden die folgende Rezension hilfreich. Just...Wow! Von Ein Kunde Feist has the gift, no doubt. A very large gift, at that! The plot wasn't quite original - the usual Fantasy build-up: find out, go on a quest, journey, fight, win... But Feist has an incredible talent to describe his world vividly. Lots of detail, just like Tolkien, only without prolonging the story unnecessarily. He allows his creative world to thrive within the reader. "A Darkness at Sethanon", even more than the other books in the Riftwar saga, is simply inspiring! The characters, for one, HAVE character. Grim Arutha, wise Pug, evil Murmandamus, shrewd Jimmy the Hand and mirthful Amos. Every different creature is a world in itself. "A Darkness at Sethanon" brings the Riftwar saga to a gripping and satisfying conclusion. Don't believe me? Ask me how long it took me to finish this amazing book...!

Kurzbeschreibung The whole of the magnificent Riftwar Cycle by bestselling author Raymond E. Feist, master of magic and adventure, now available in ebook As Prince Arutha and his companions rally their forces for the final battle with an ancient and mysterious evil, the dread necromancer Marcos the Black has once again unleashed his dark sorcery. Now the fate of two worlds will be decided in a titanic struggle beneath the walls of Sethanon, as the link between Kelewan and Midkemia is revived. A Darkness at Sethanon concludes Raymond E. Feist's bestselling Riftwar Saga.

de A Darkness at Sethanon completes the "Riftworld saga" which started with Feist's Magician. When Raymond Feist's enormous novel was published, critics called it "the best new fantasy concept in years", and Feist has refined and explored that concept over a dozen novels. His "concept" was to bring together two (and later, more) whole, intricately realised Fantasy worlds. Midkemia is a Tolkienian realm, a European-Medieval series of kingdoms in which magic is prominent, and where men share the earth with dwarves and elves. Feist's genius was inventing another sword and sorcery realm based more closely on eastern models, the Empire of Tsuranuanni, as vast as Ancient China, as formalised and devoted to the arts of war as a samurai Japan. A magical rift in time-space brings these two worlds clashing together, and the young boy Pug and his soldier friend Tomas are thrown into the ensuing maelstrom of invasion and epic battle, before embarking on a more fundamental magical journey towards the very roots of evil itself. Feist's two sequels to Magician, Silverthorn and A Darkness at Sethanon complete the richly conceived "Riftwar Saga", and Feist has gone on to chronicle other aspects of his invented worlds. With Janny Wurts he wrote the "Empire" trilogy, which charts the rise, through the rigid patriarchy of the Empire of Tsuranuanni, of a remarkable female heroine, a woman who eventually reaches the heights of the imperial throne itself Daughter of the Empire, Servant of the Empire and Mistress of Empire. More recently he has returned to the world of Midkemia, and to his hero Pug, with the Serpentwar saga, beginning with Shadow of a Dark Queen and continuing with Rise of a Merchant Prince, Rage of a Demon King and Shards of a Broken Crown. Heroic Fantasy is a crowded-enough field, but Feist stands out in it for his sheer inventive power, the scope and range of his narratives, the diversity of his characters and his thundering battle sequences. Start reading here, and you may find yourself unable to stop until you have followed the saga right up to date. --Adam Roberts

Pressestimmen Well-written and distinctly above

average...intelligent...intriguing.' Publishers Weekly