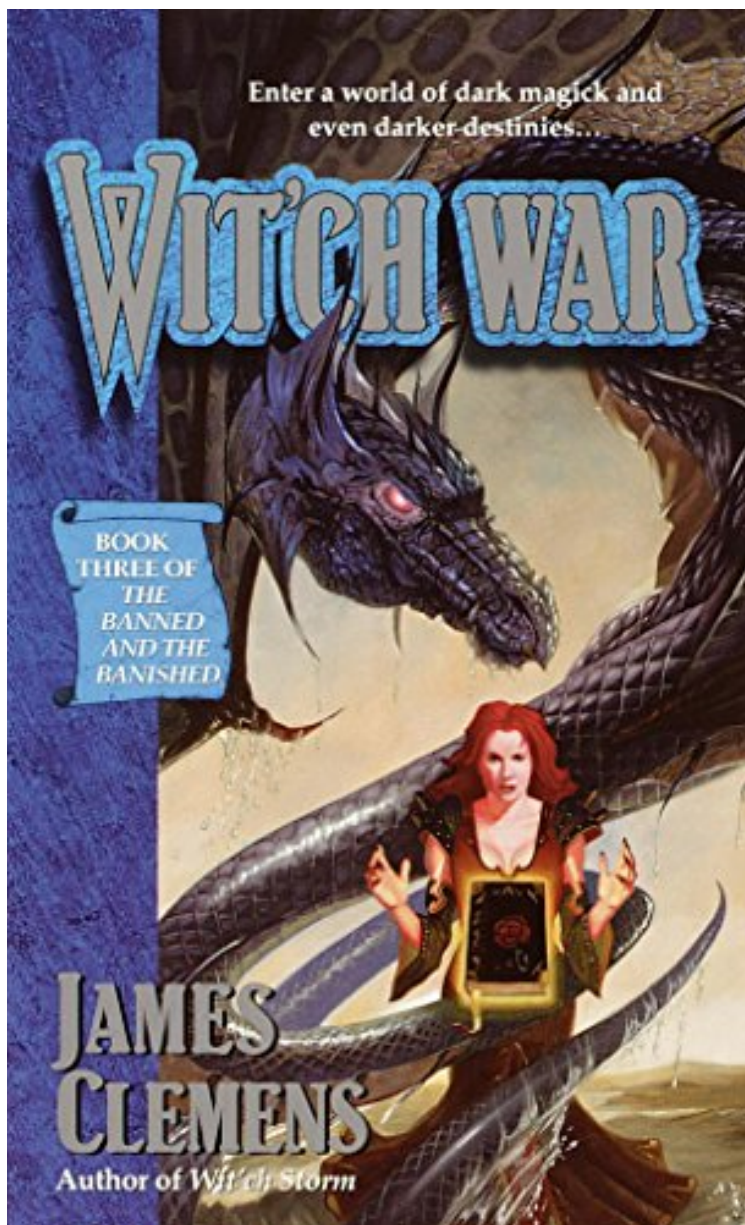


(Library ebook) Wit'ch War (Banned the Banished)

Wit'ch War (Banned the Banished)

Von James Clemens

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Von James Clemens : Wit'ch War (Banned the Banished) before purchasing it in order to gage whether or not it would be worth my time, and all praised Wit'ch War (Banned the Banished):

KundenrezensionenHilfreichste Kundenrezensionen1 von 1 Kunden fanden die folgende Rezension hilfreich. You will

like this if you've enjoyed this series. Von Mike Windsor If you have not read any of the Wit'ch series, don't start with Wit'ch War. The other books in the series are better and darker. In fact, what set this series apart is its dark story and some very wicked characters. Unfortunately this novel seems like the middle of the series. The plot advances, and it is usually interesting (although at times it sounds like so many other fantasy stories). When it was over, however, I felt as though the whole novel was simply getting everyone in place for something more. If you've read the other books in the series, you may feel a bit let down by this one. Given the strong first two novels, I will acknowledge that middle acts are often the most difficult, and I look forward to Mr. Clemens's next novel. This one certainly didn't turn me off to the series. If you are thinking about starting this series, you may want to consider a few matters. As I mentioned, the bad guys are very bad. Sometimes what happens to their victims is described in graphic detail; if this turns you off, you might want to consider another series. Also, these novels are not overly long. This is not a novel that describes every loose board in every country inn. I like the fact that the story moves along, but some readers might want more detail. This pace, however, means that some characters get cursory treatment, and some potential plots are left undeveloped. At the end of this novel, the author says that we should leave the characters to rest and prepare for their next adventures. More than anything else in the novel, that passage sums up Wit'ch War.

0 von 0 Kunden fanden die folgende Rezension hilfreich. Ok fantasy Von Antonio Figl What can I say? I really don't share the 5-star exuberance of my fellow reviewers. There is one thing that Clemens can do very well: tell a story and keep the plot coming at a frenetic pace. But on the other hand, there is something else where Clemens' shortcomings are evident: to make the characters solid and believable. The plot is all right, I do not think it is as masterful as the previous novel, but it still shows that Clemens knows how to handle suspense and keep the reader interested. But I have serious problems with the characters. At times, their actions are suspicious and bizarre, where motivations are not really clear. It is as if all evil is controlled by an Uberfiend; all his minions don't have a shred of ambivalence in their body. The same is true for the "good guys troupe". Only a minor character, Mogweed, has some interesting thinking patterns. At times, it feels to me as if Clemens is so eager to continue the plot that moments of tension are rushed (the climax atop the spire at the end seems to be over in a heartbeat) and dramatic moments are left behind with their ramifications unexplored (the d'warves feeling the power of the Trysil hammer are forgotten immediately). Even the characterizations and descriptions are rushed to nonexistent. While this helps move the plot at breakneck speed, it also comes with a severe cost. The author seems to be so eager (again) to continue with the story, that the characters' motivations and thoughts are not as fully explored as I would have liked. In conclusion, if you like your stories fast and furious, you cannot go wrong here; the book is a real pageturner. But if you want your characters to jump out of the page and really grab you, try George RR Martin's superb series.

0 von 0 Kunden fanden die folgende Rezension hilfreich. Simply put...a wonderfully magical adventure. Von Ein Kunde A tale of good and evil, black magick versus white magick, treachery, betrayal, tragic loss, love...it has it all. This series was my introduction into the fantasy genre. I had it on good authority ;-) that I would probably enjoy this series and I admit I am pleasantly hooked. This third installment is by far the best in the series thus far in my opinion, where Clemens demonstrates the full potential of his writing skill and his very vivid imagination. Being an avid reader, I can truly say authors of this calibre are few and far between, someone who can paint detail into his story to the point where you can imagine yourself there, where you're angry right along with the characters, where your stomach lurches in a few scenes (think squidlike skull beasties), where you feel the emotion between Sy-wen and her bonded Ragnar'k/Kast (my personal favorite character), where you hate Kral to the point of a private cheering when he gets exposed for being a shape shifter.... A wonderfully intricate plot where you find yourself completely immersed in this epic tale of classic good versus evil. You simply don't want it to end...

Kurzbeschreibung In her hands, the young wit'ch Elena holds the awesome energies of blood magick--and more. For the fate of all Alasea hinges on her recovery of the Blood Diary, a potent talisman forged five hundred years ago, then locked away behind wards too strong for any mage to break. But only with the secrets recorded in its pages can Elena defeat the evil magicks of the Dark Lord. The challenge? The Diary lies hidden in A'loa Glen, the fabled city that belongs to Shorkan, chief lieutenant of the Dark Lord, and his fearsome army. Now, with the aid of the ocean-dwelling Sy-wen and her great dragon, Elena prepares a desperate invasion of A'loa Glen. At her side stands the one-armed warrior Er'ril, her faithful protector and the only man who knows how to unlock the wards surrounding the Blood Diary--a man who also happens to be the brother of the dreaded Shorkan. Meanwhile, Elena's brother, whose magick brings him prophetic dreams, has glimpsed a future in which Elena falls by the deadly sword of . . . Er'ril. But his visions do not always come true. How can he act against his sister's trusted guardian on the basis of a future betrayal that may never happen? For Elena's sake, and for the sake of all Alasea, how can he afford not to? From Publishers Weekly This third, stout volume recounts the dramatic climax of the quest for the Blood Diary, which holds the secret magic of the evil Black Heart. Three groups of do-gooding warriors are trying to track down the diary: Elena, the wit'ch, and her one-armed companion, Er'ril; Elena's Aunt Mycelle (a reformed shape-changer) and her motley crew; and the pirate Kast the Bloodrider and his beloved Sy-wen. Clemens tediously details each group's long journey,

which concludes in a final confrontation on the island of A'loa Glen. There, the adventurers must confront the evil mage Shorkan (who happens to be Er'ril's brother). No tyro, Clemens does intelligent things with Elena and her brother, Joach, as they fight not only their enemies but also the dangers of their magical powers. He writes suggestively about shape-changing, and the final battle is so well constructed that it demands to be read at one sitting. But Clemens's decision to reveal only toward the end that the Blood Diary does not in fact hold the real key to the power of the Black Heart (thereby invalidating the purpose of the quest) produces terrific disappointment. (It does, however, suggest that he'll write at least one more novel in this series.) Although the scenario revolves around strong women and an abundantly detailed world, such a plot is hardly a novelty in contemporary fantasy fiction. Weakly executed, this book won't compel the attention of more discriminating readers. Copyright 2000 Reed Business Information, Inc. From Kirkus's Third entry in Clemens's fantasy saga (Wit'ch Storm, 1999, etc.) set in the kingdom of Alasea, where young blood magick-powered wit'ch Elena and the usual array of helpers must recover the lost Blood Diary in order to defeat the world-threatening Dark Lord and his customary evil lieutenant. Ho-hum, though fresh in the detail and lively in the telling. The other piece of news: Clemens has succumbed to Doorstopper Syndrome, wherein plain things (magic) become pompous (magick), each succeeding volume grows larger (448 pp. to 496 pp. to 560 pp.), and the author, abetted by delinquent editors, heaves literary judgment out the window. -- Copyright 2000 Kirkus Associates, LP. All rights reserved.